Ryan Skelly Los Angeles Museum of Street Art

ARCH 405bL | Spring 2017

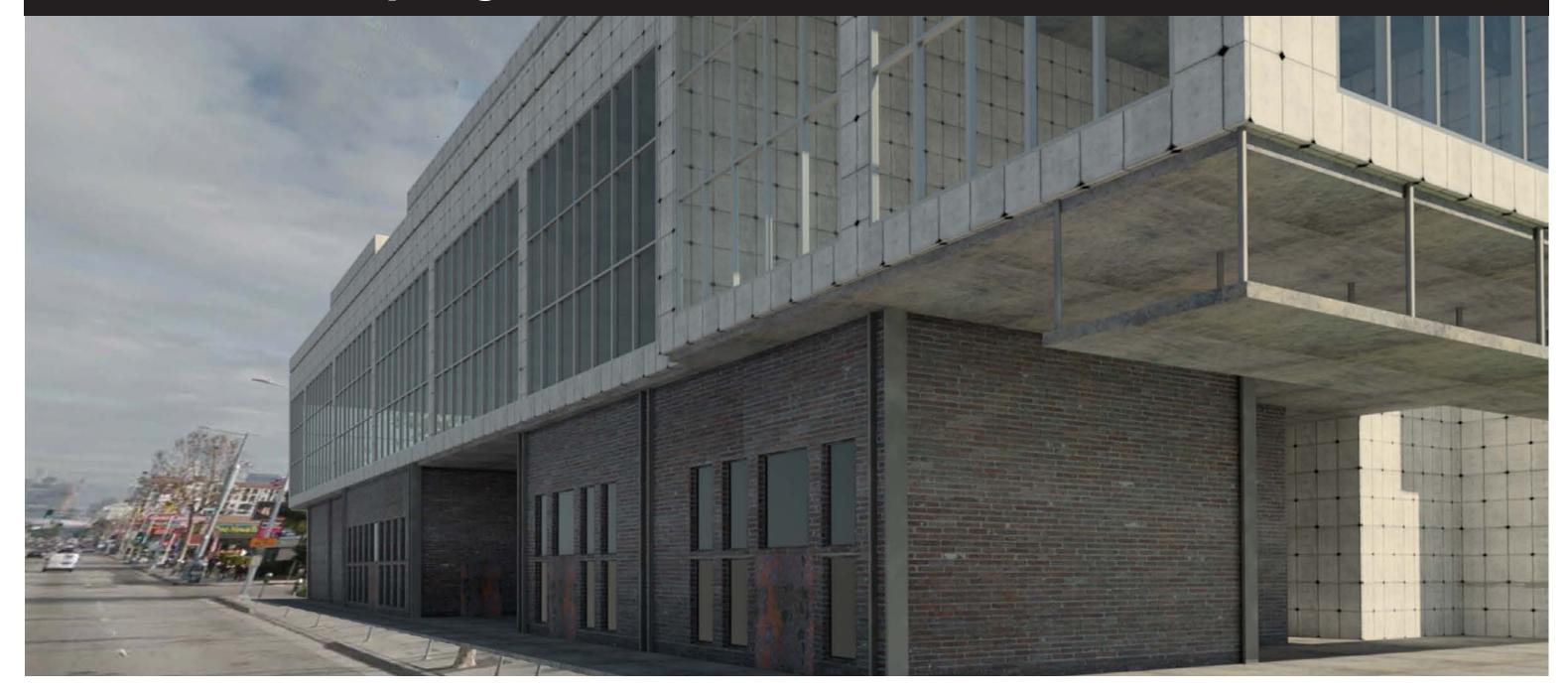


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Project Context and Narrative

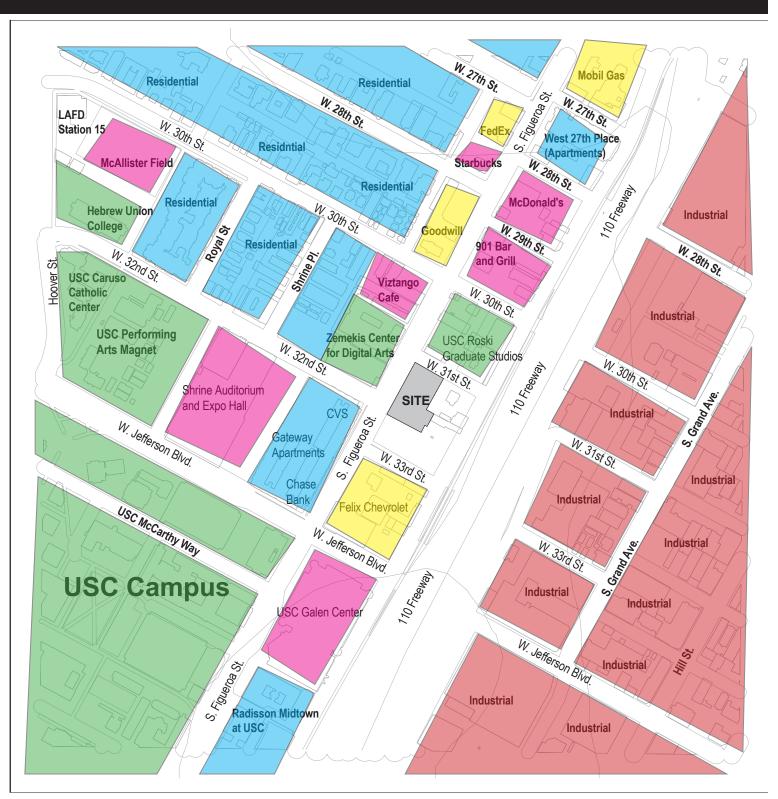
THE LOS ANGELES MUSEUM OF STREET ART

Since its beginning, street art has played a crucial role in fostering political, cultural and artistic expression in the City of Los Angeles. The beauty of street art is the simple yet bold way it makes a state-ment--anywhere, anytime, in any medium or on any surface. As such, the Los Angeles Museum of Street Art pays homage to the urban environment as a canvas for cultural expression and a hub for artistic design. It is a space where the individual immerses herself in the urban community with the opportunity to observe, interact with and create new content.

Street art often looks to old brick warehouses or massive concrete walls for a home. For the museum's exterior facade, salvaged brick on the lower level gives way to massive interlocking concrete blocks above. Exposed steel columns mesh with expansive curtain walls, alluding to the transition of materials in 20th century America, and canvas changes for street art.

The museum's most exciting feature is the "floating ramp." Reminis-cent of an alleyway, the ramp serves as the museum's main corridor for circulation. It hangs from the steel beams above via a series of ex-posed rods, and gives visitors the experience of traversing through the city hardscape and viewing the street art from multiple perspectives.

The interior of the museum gives the experience of a warehouse re-imagined. With towering steel columns and looming trusses exposed overhead, the vast nature of the structure is realized. The unfinished concrete walls match the exterior, hinting at the economy of industrial design while maintaining the truth of materials defined by the exterior. The transition from dark, artificially lit spaces on the lower level to bright, daylit spaces above allows for the art to be viewed as it would in its natural environment throughout the day.



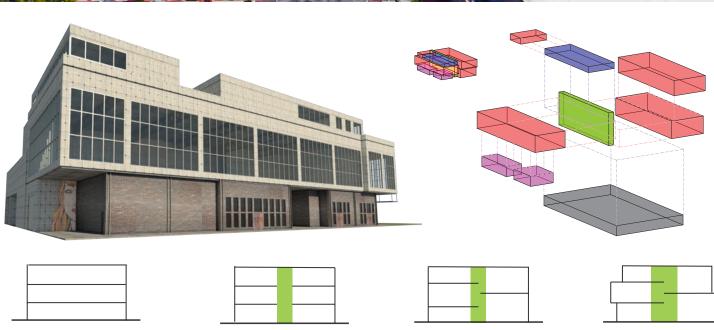
Final Boards

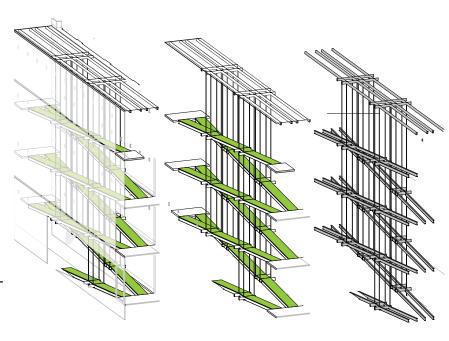




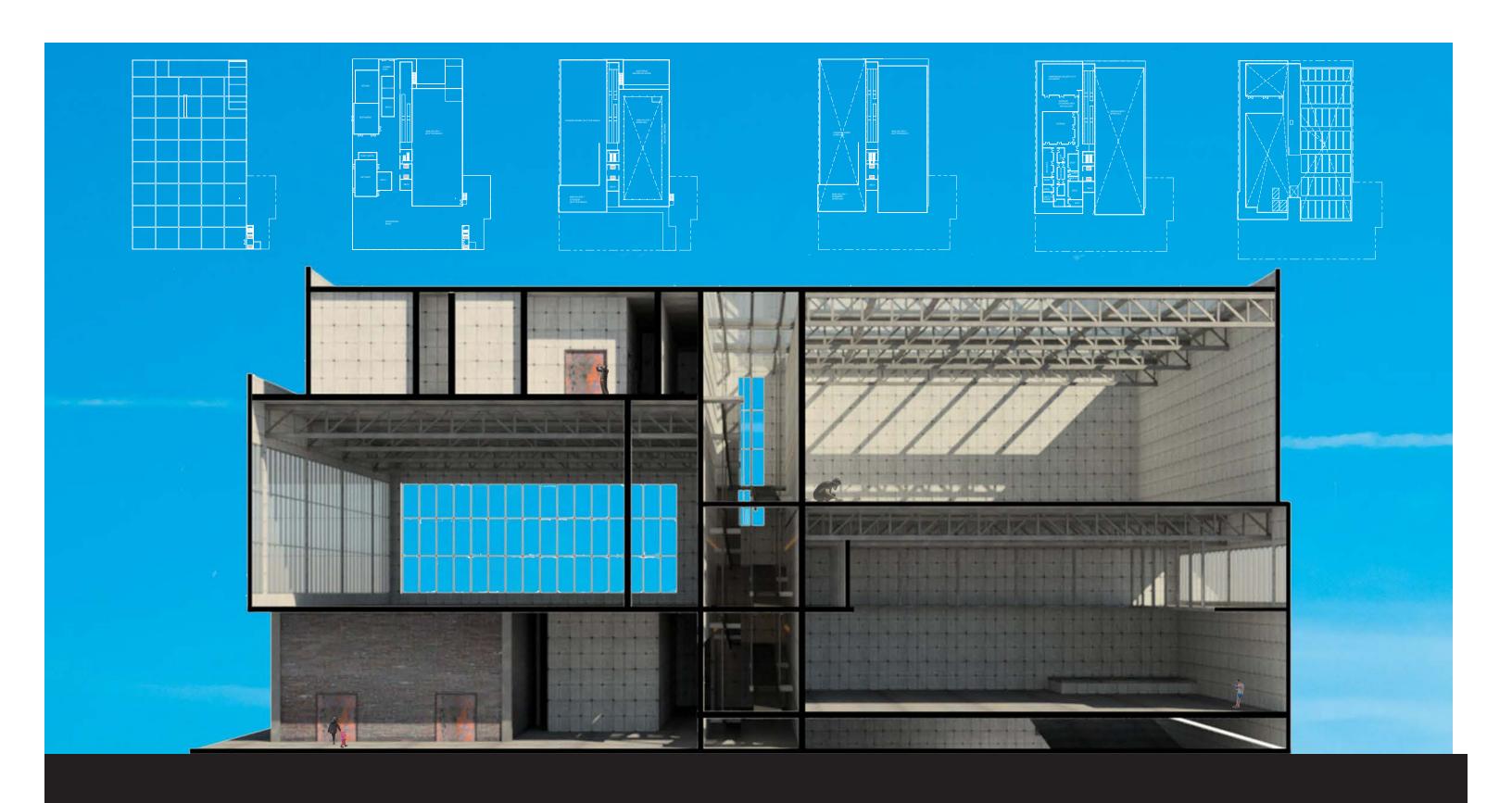




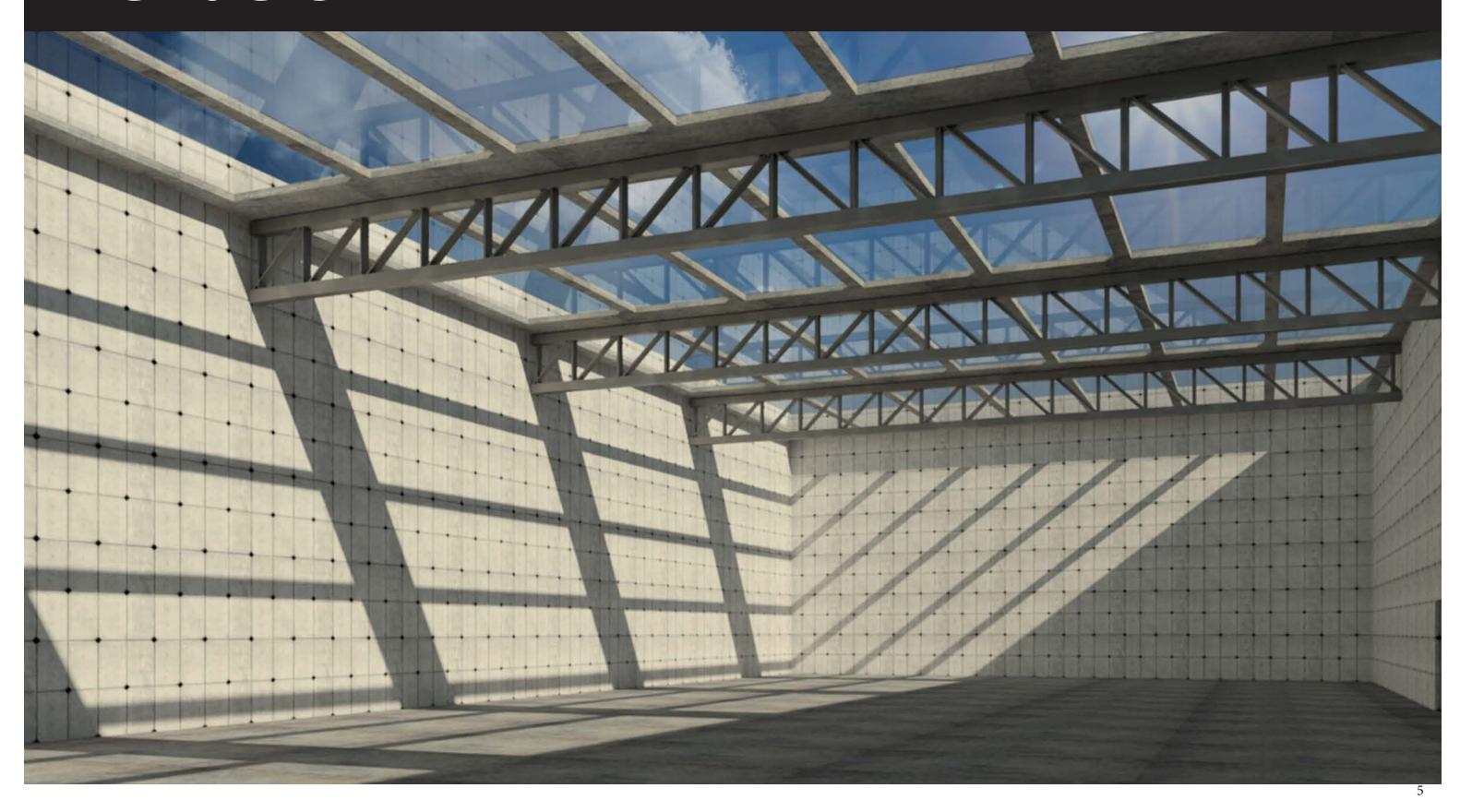




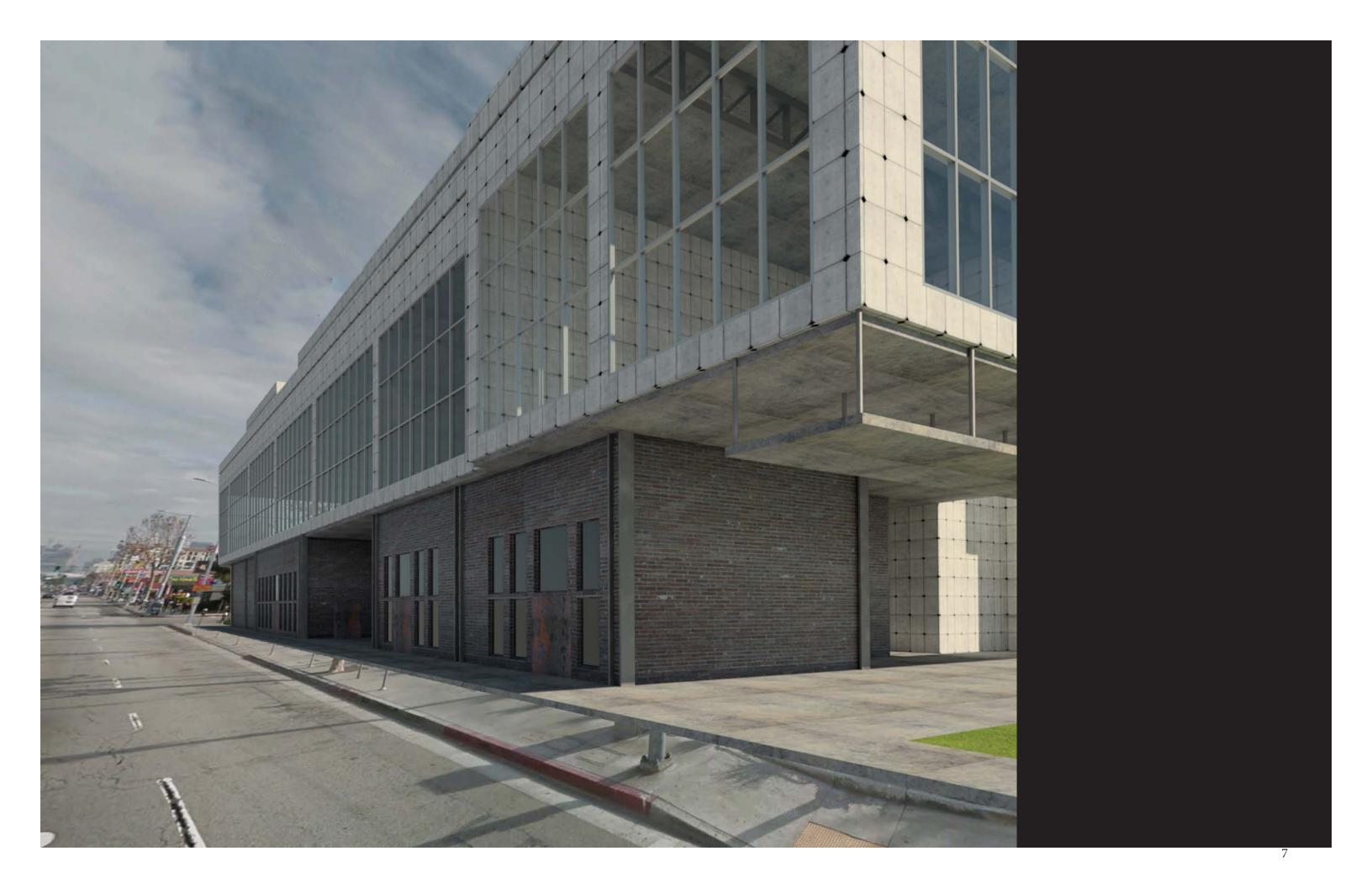


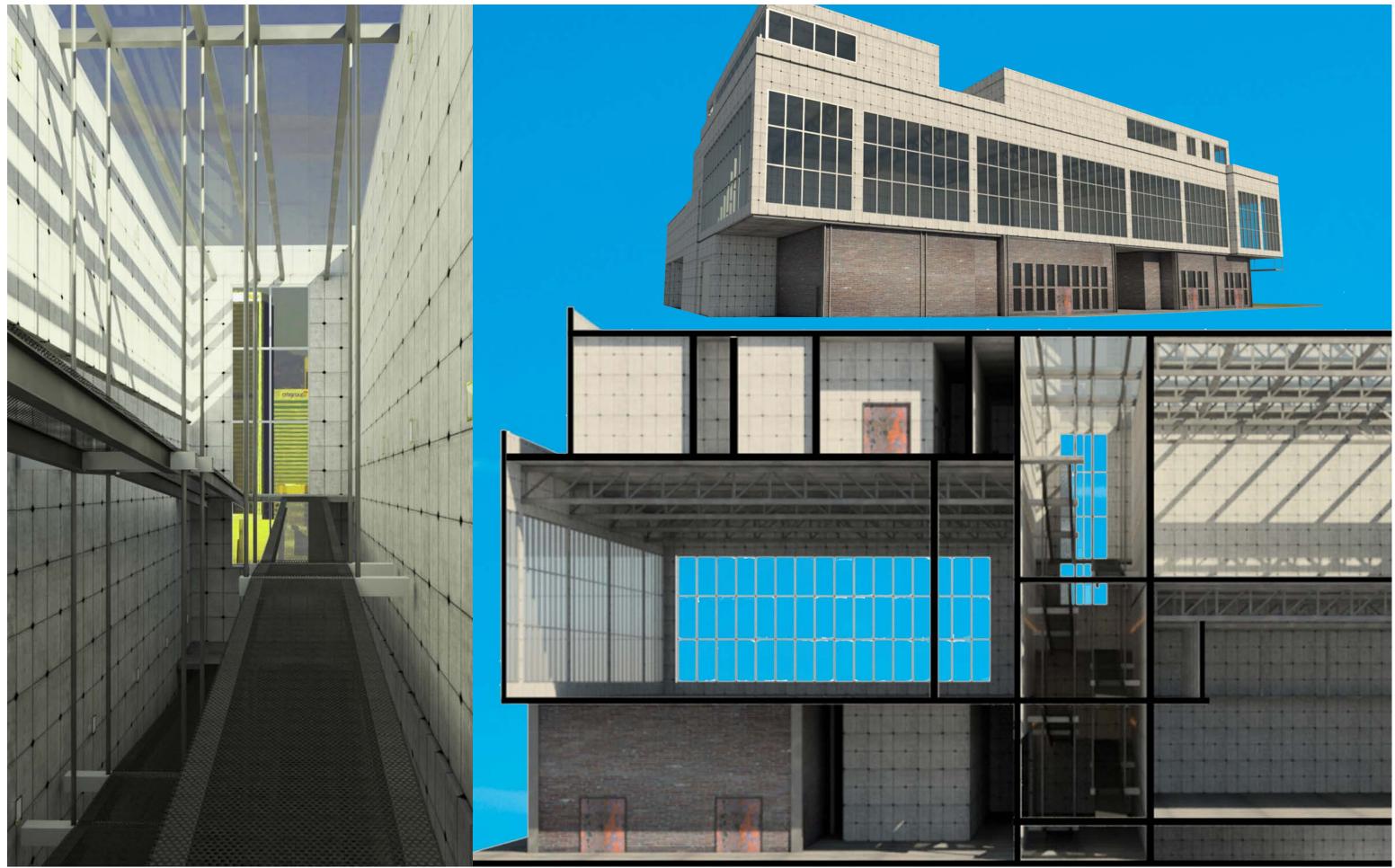


Renders

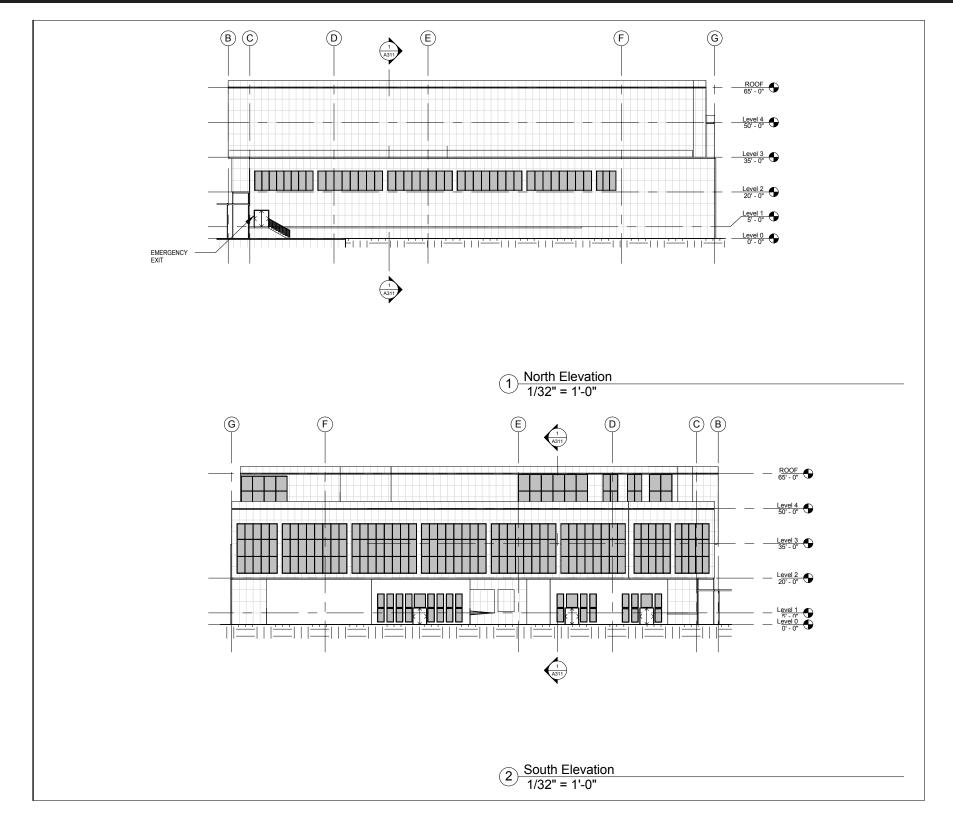








Sections and Elevations



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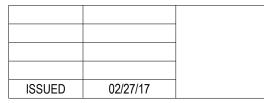
BRICK SQUAD

Elise Shea

Ryan Skelly

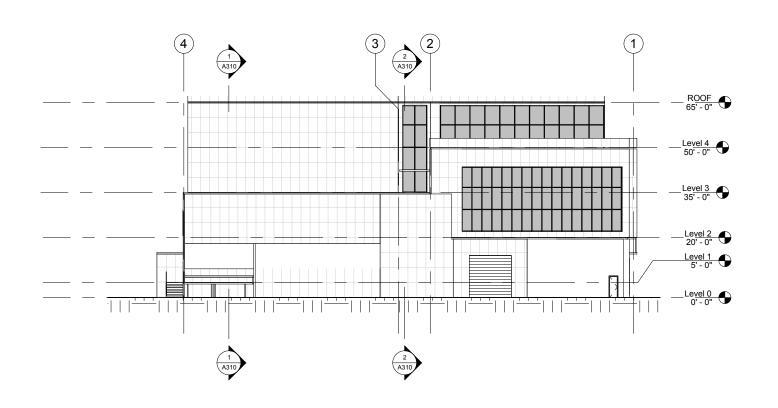
Hayden Brascia

LOS ANGELES MUSEUM OF STREET ART

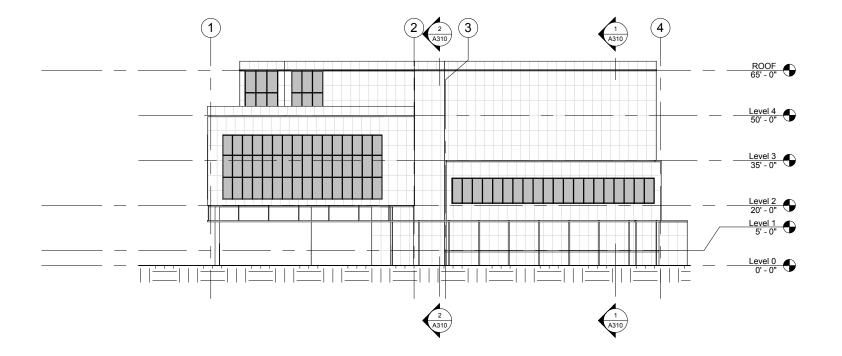


ELEVATIONS

SCALE	1/32" = 1'-0"	A300
		ASUU



East Elevation 1/32" = 1'-0"



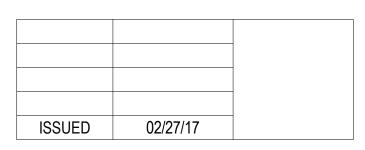
2 West Elevation 1/32" = 1'-0"

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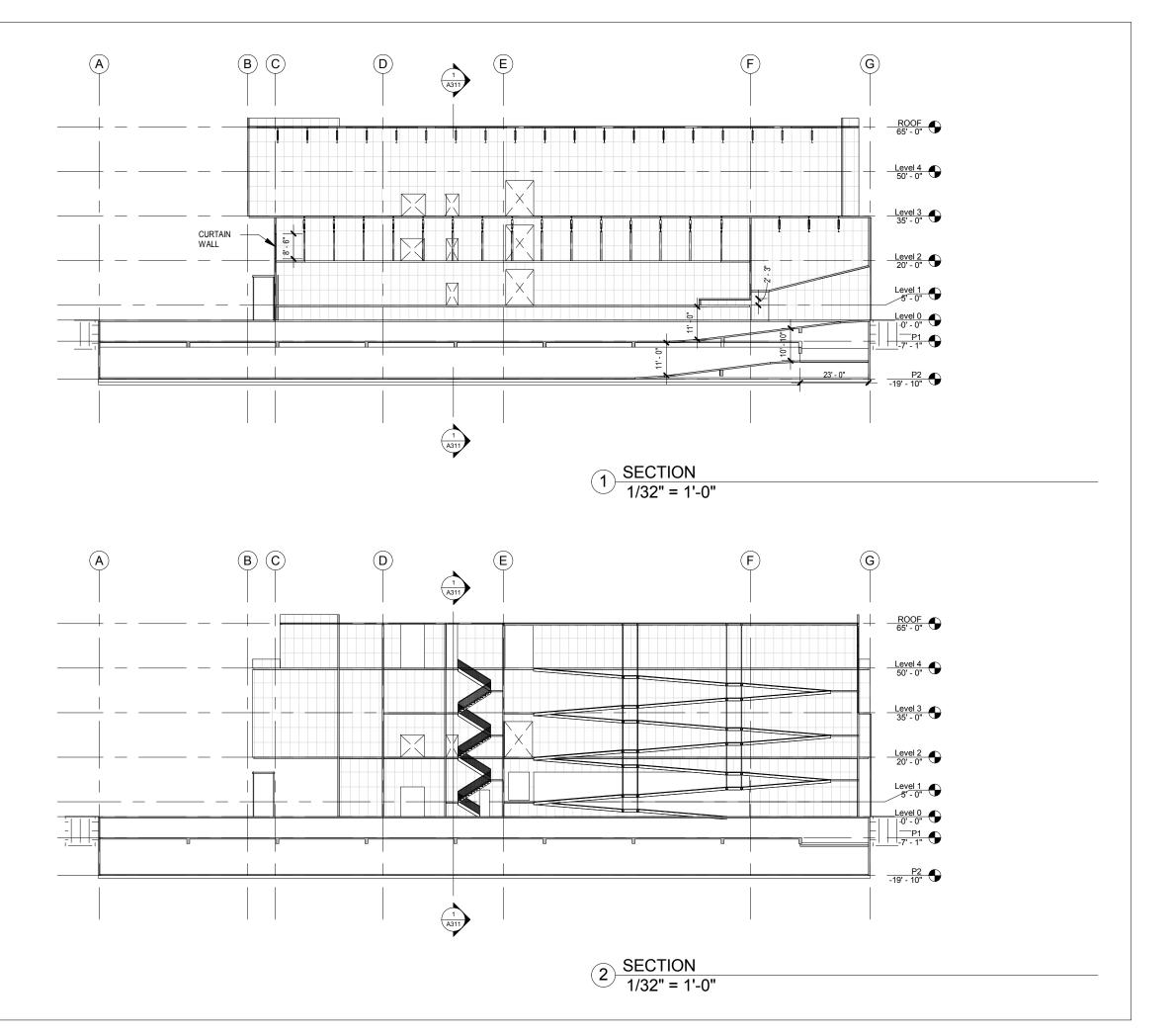
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ELEVATIONS

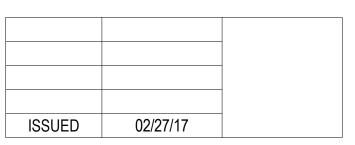
SCALE	1/32" = 1'-0	O" A301
		AJUI
		10



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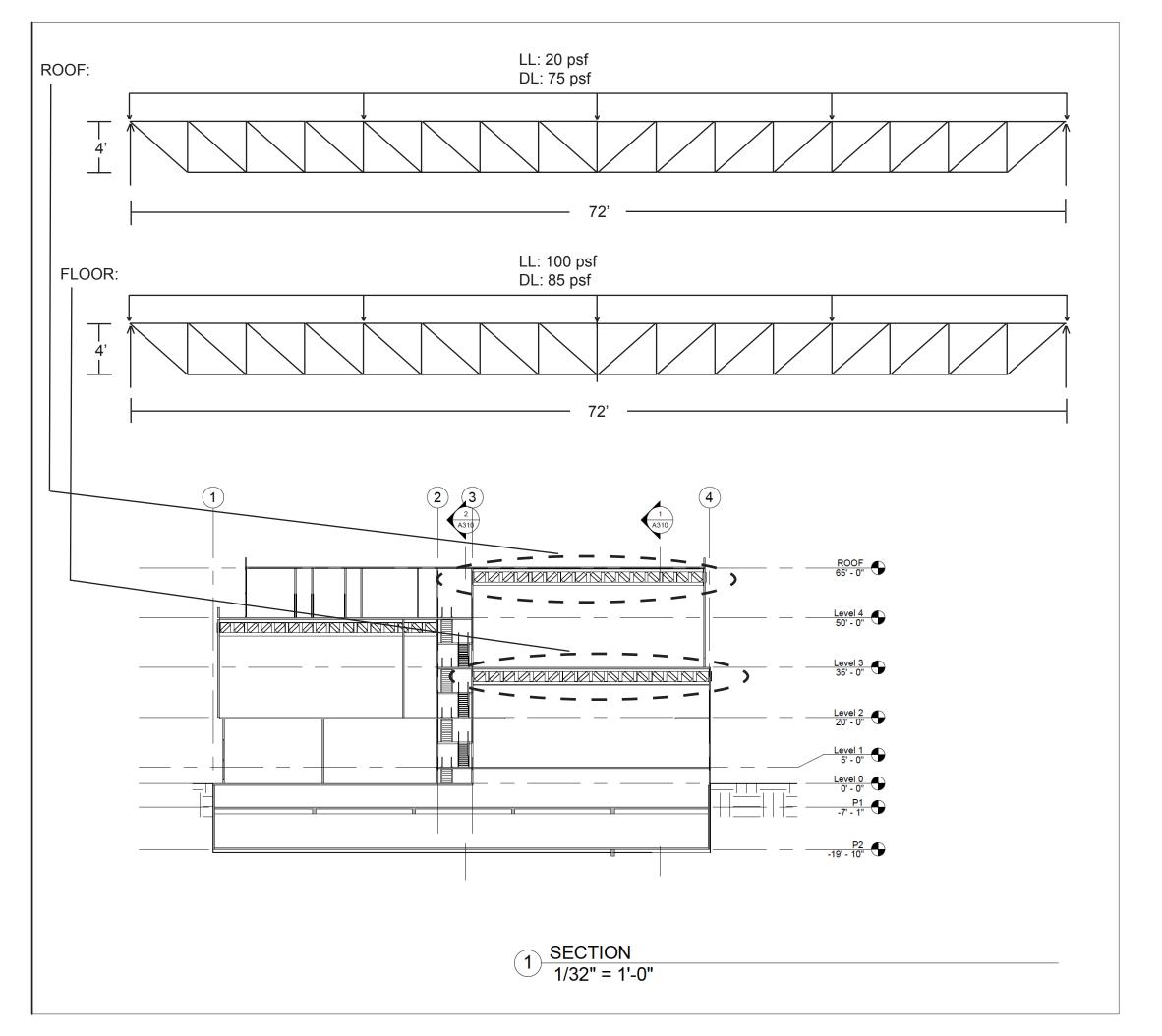
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SECTIONS

SCALE	1/3	32" = 1'-	-0"	A310
				ASIU



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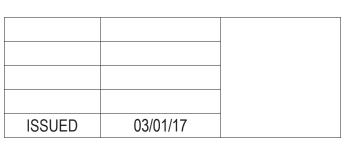
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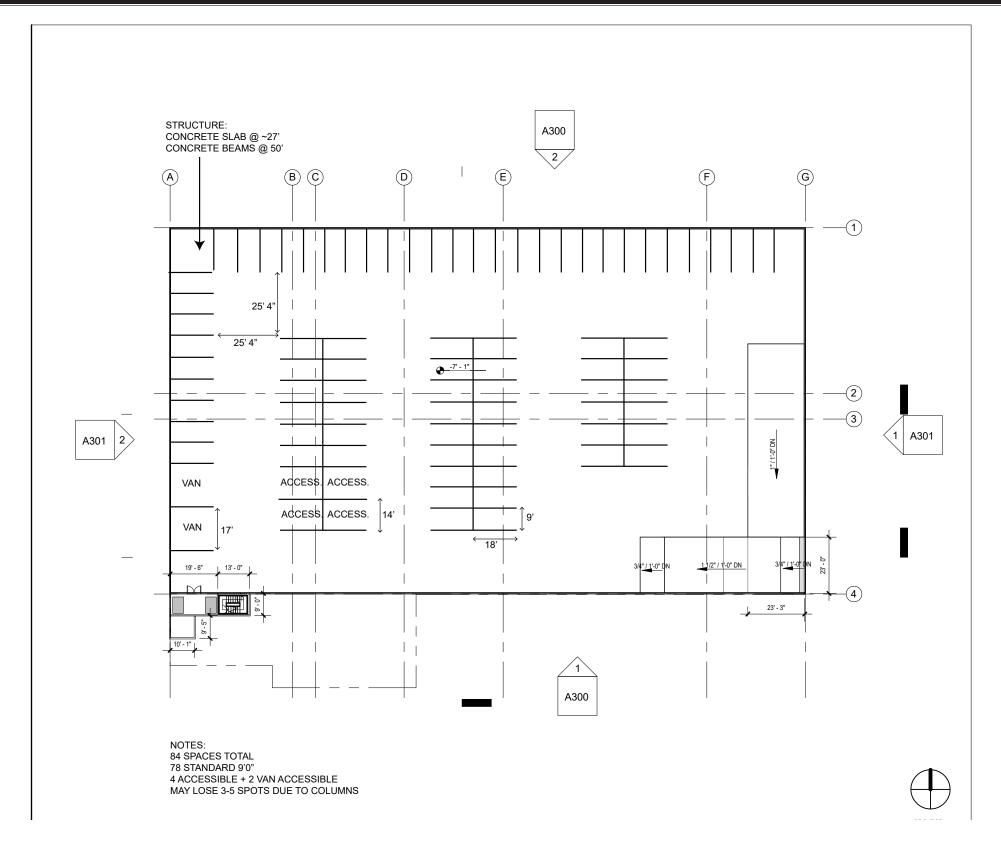
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SECTIONS

SCALE		A311
		ASII

Floor Plans



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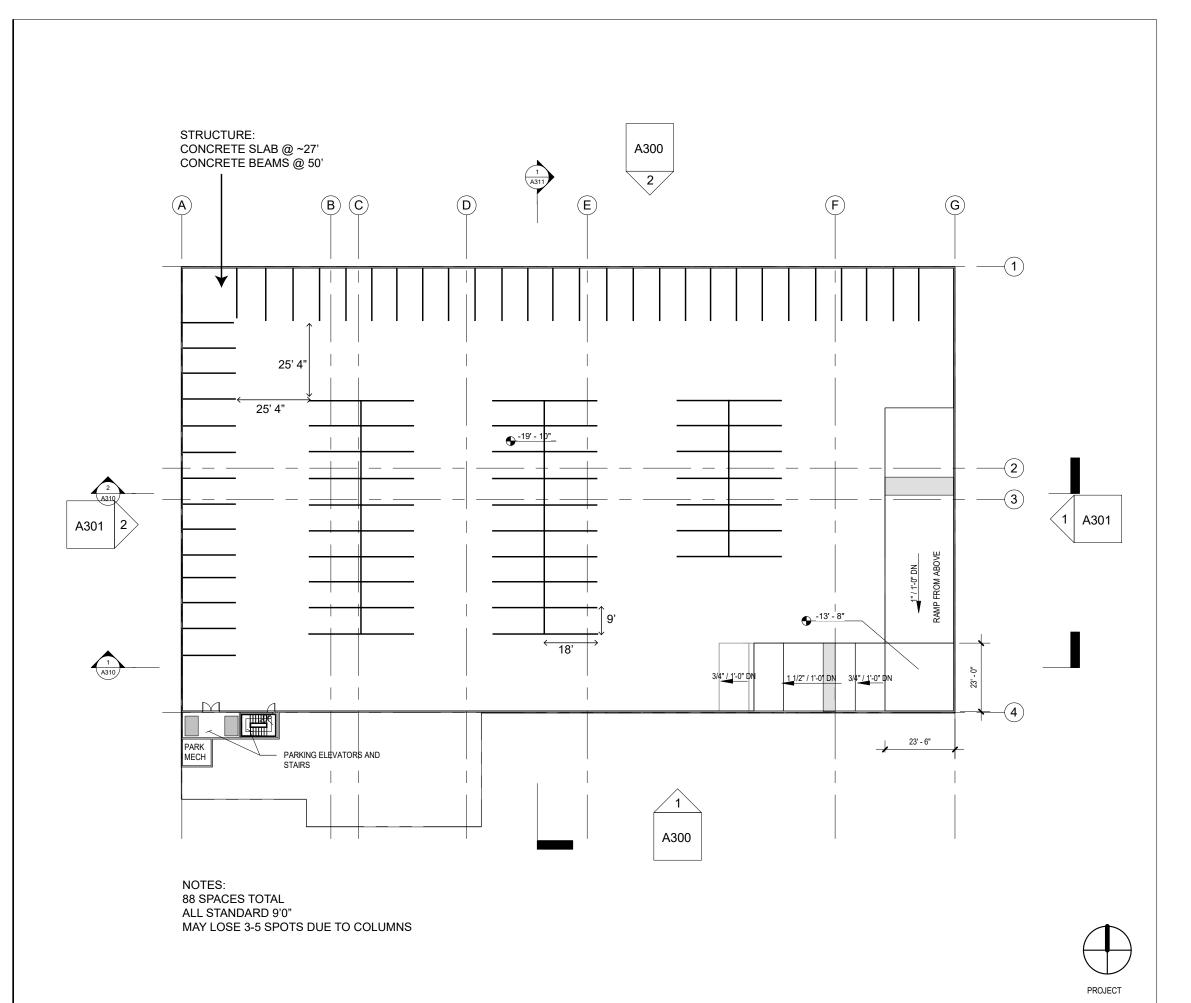
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PARKING LEVEL 1

SCALE	1/32" = 1'-0"	A201.1
		AZU I. I



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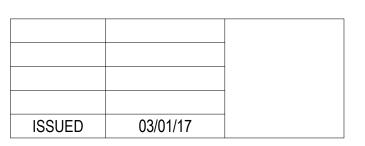
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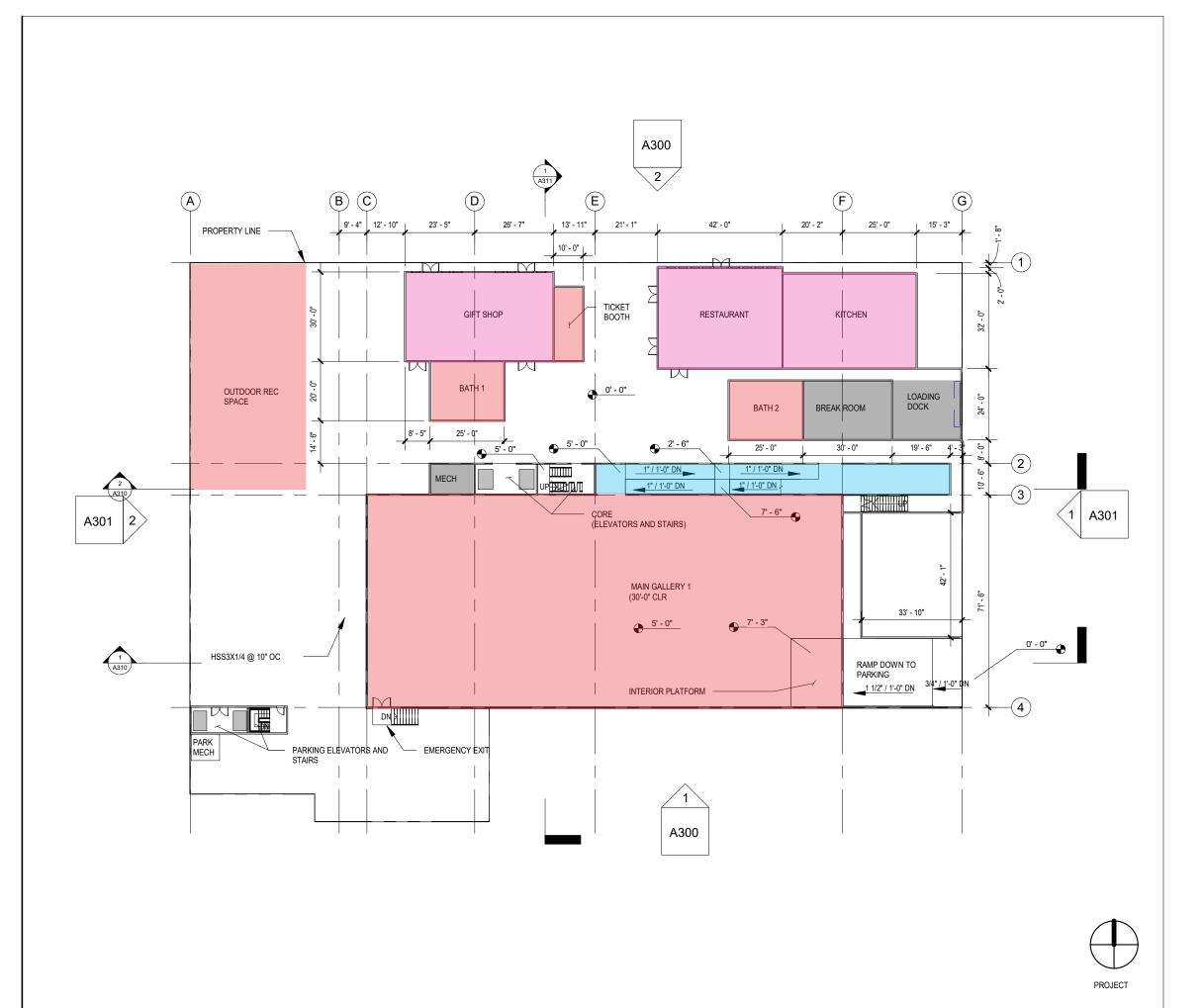
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PARKING LEVEL 2

SCALE	1/32" = 1'-0"	A201.2
		AZU I.Z



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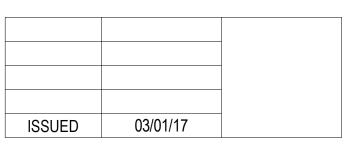
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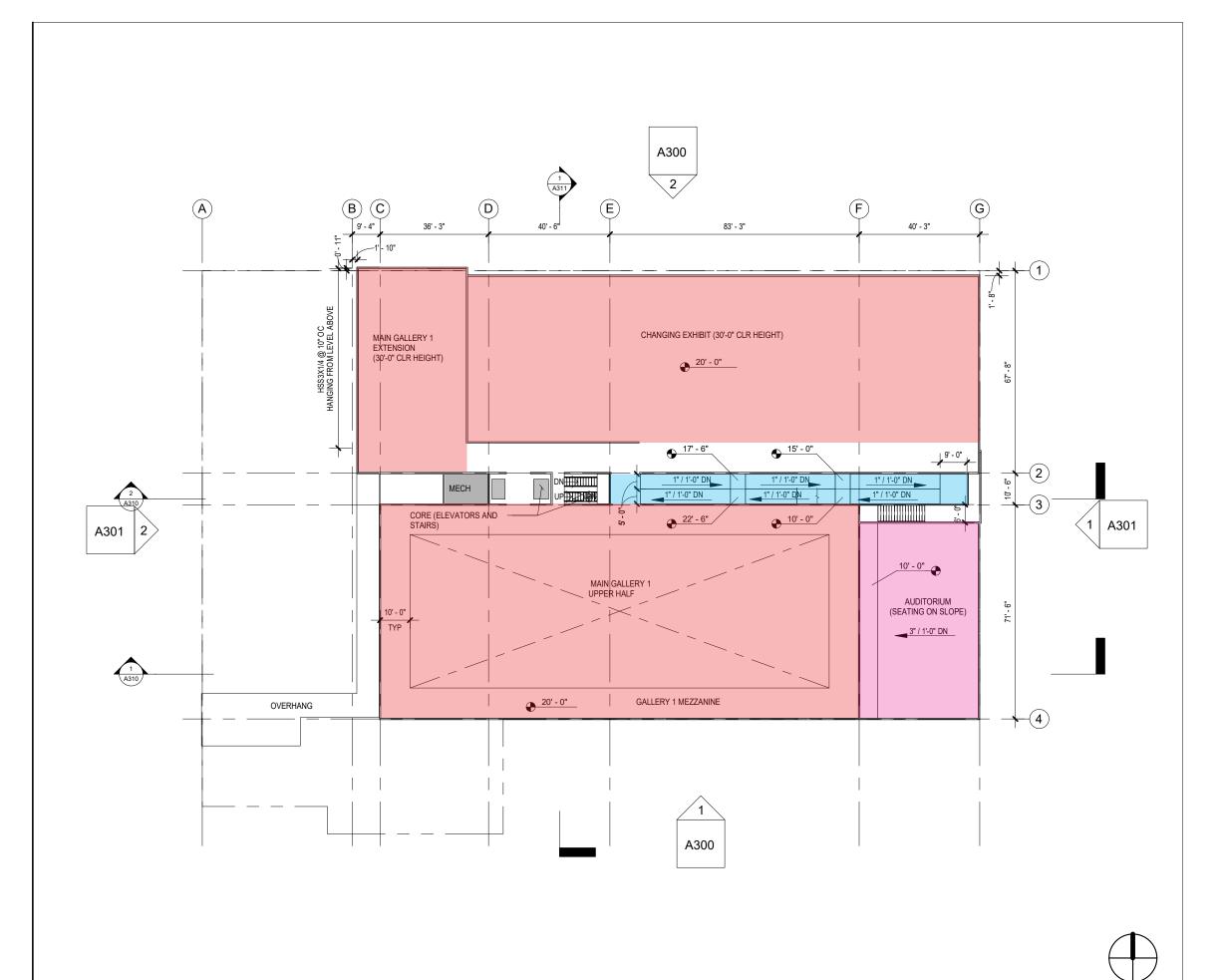
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LEVEL 0 PLAN

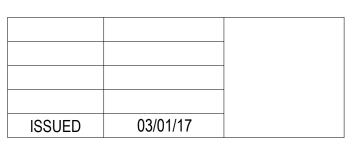
SCALE	1/32" = 1'-0"	A202
		AZUZ



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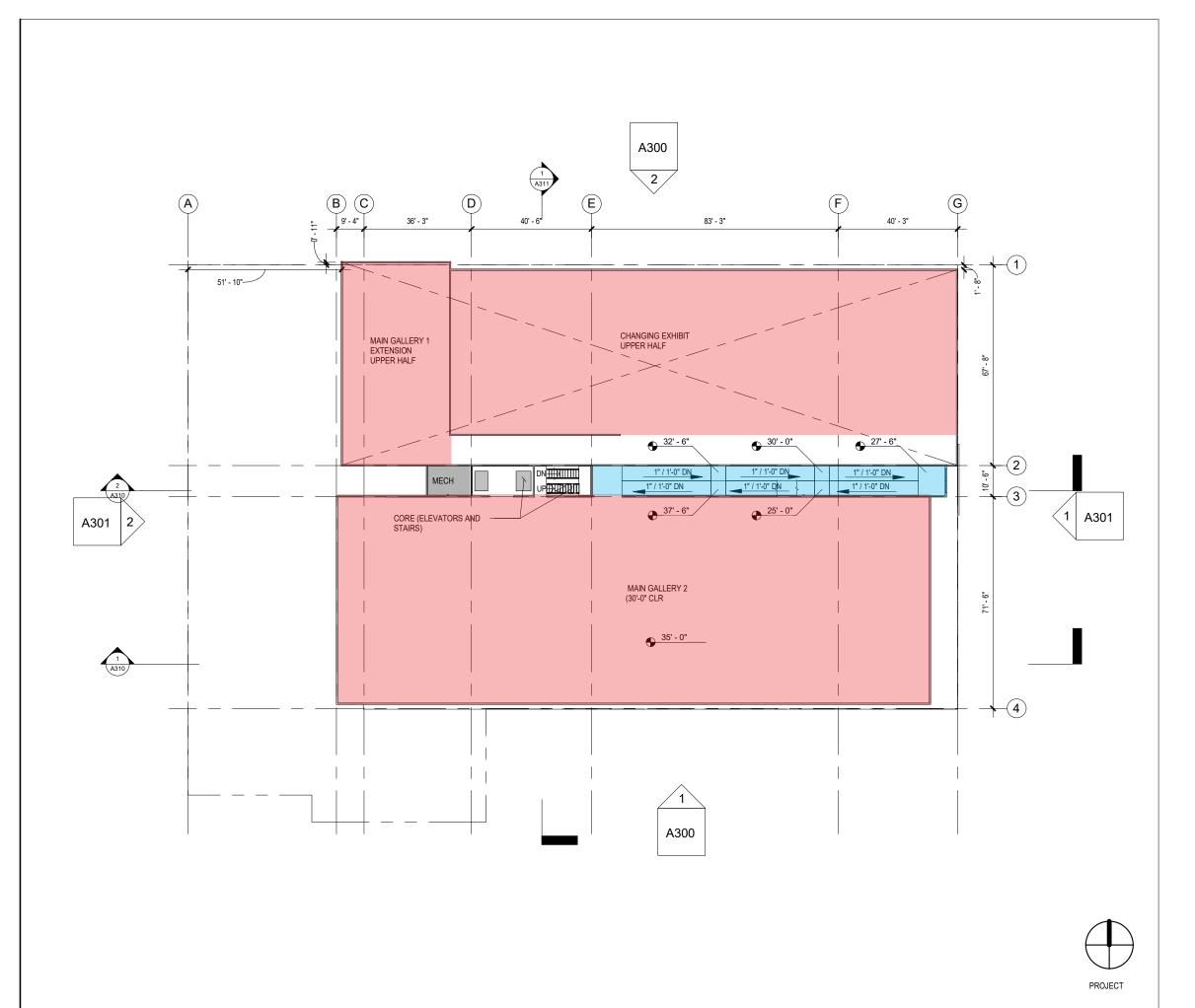
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LEVEL 2 PLAN

SCALE	1/32" = 1'-0"	A203
		A203

PROJECT

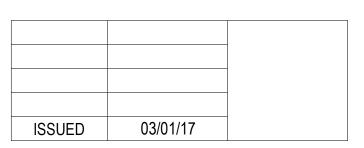


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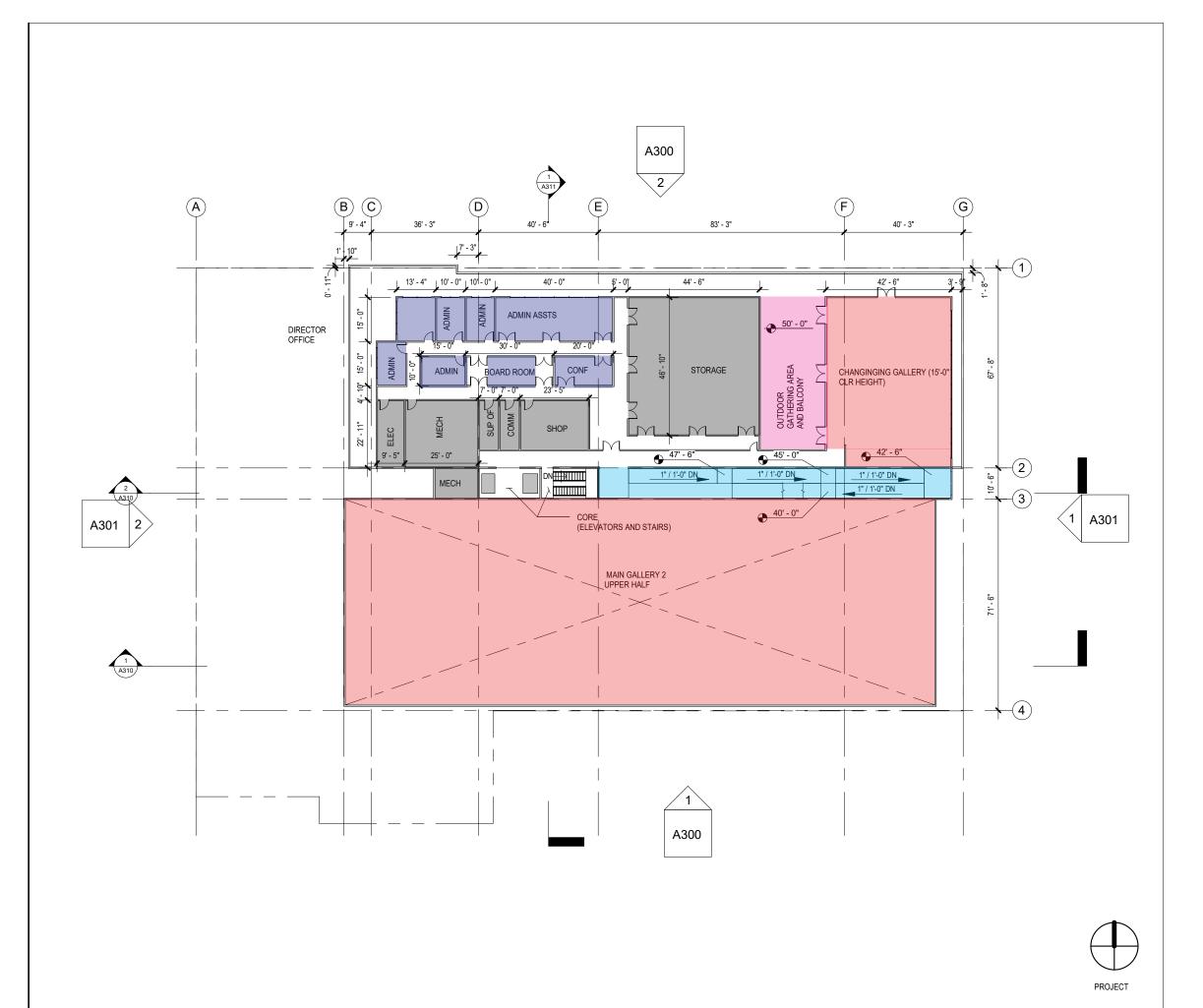
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LEVEL 3 PLAN

SCALE	1/32" = 1'-0"	A204	
		AZU4	
	17		



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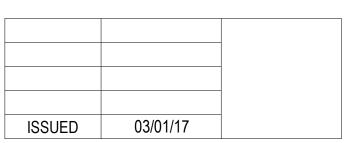
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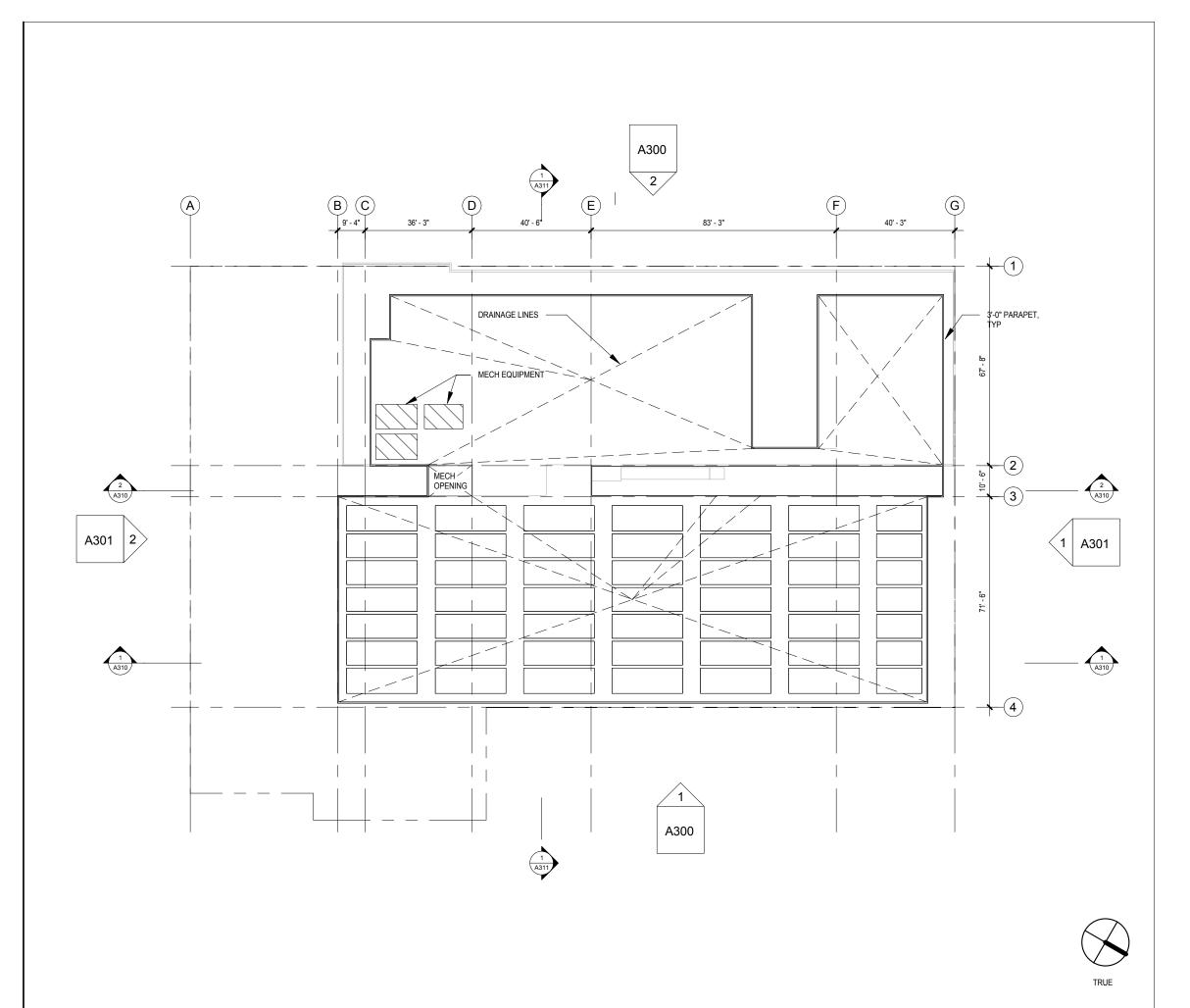
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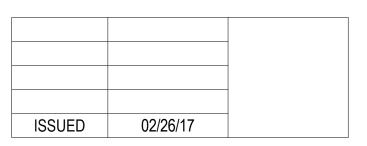
LEVEL 4 PLAN

SCALE	1/32" = 1'-0"	A205
		AZU3



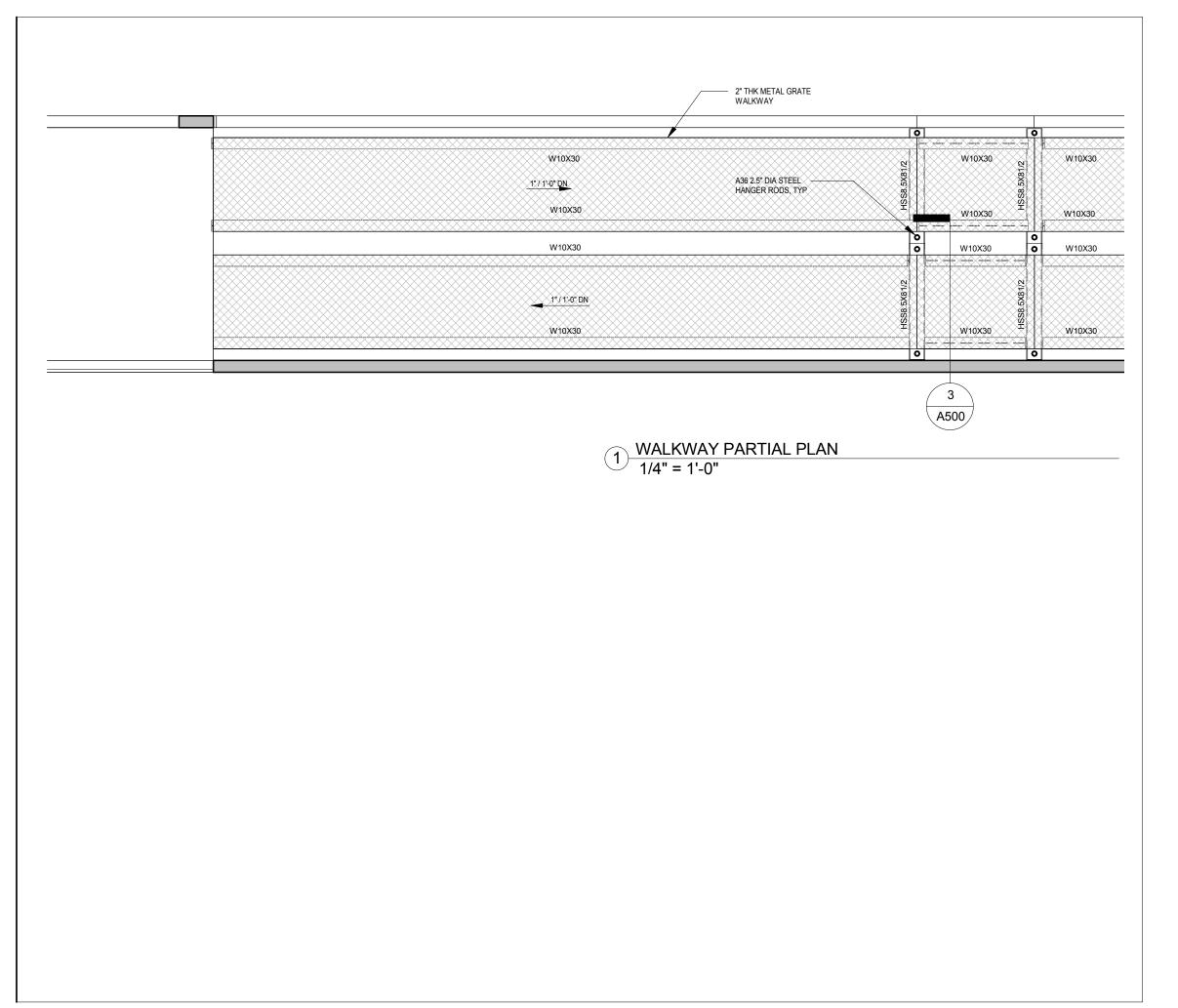
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ROOF

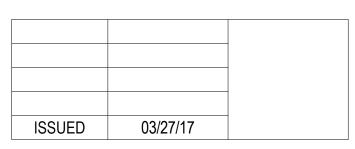
SCALE	1/32" = 1	'-0"	A206
			AZUO
			19



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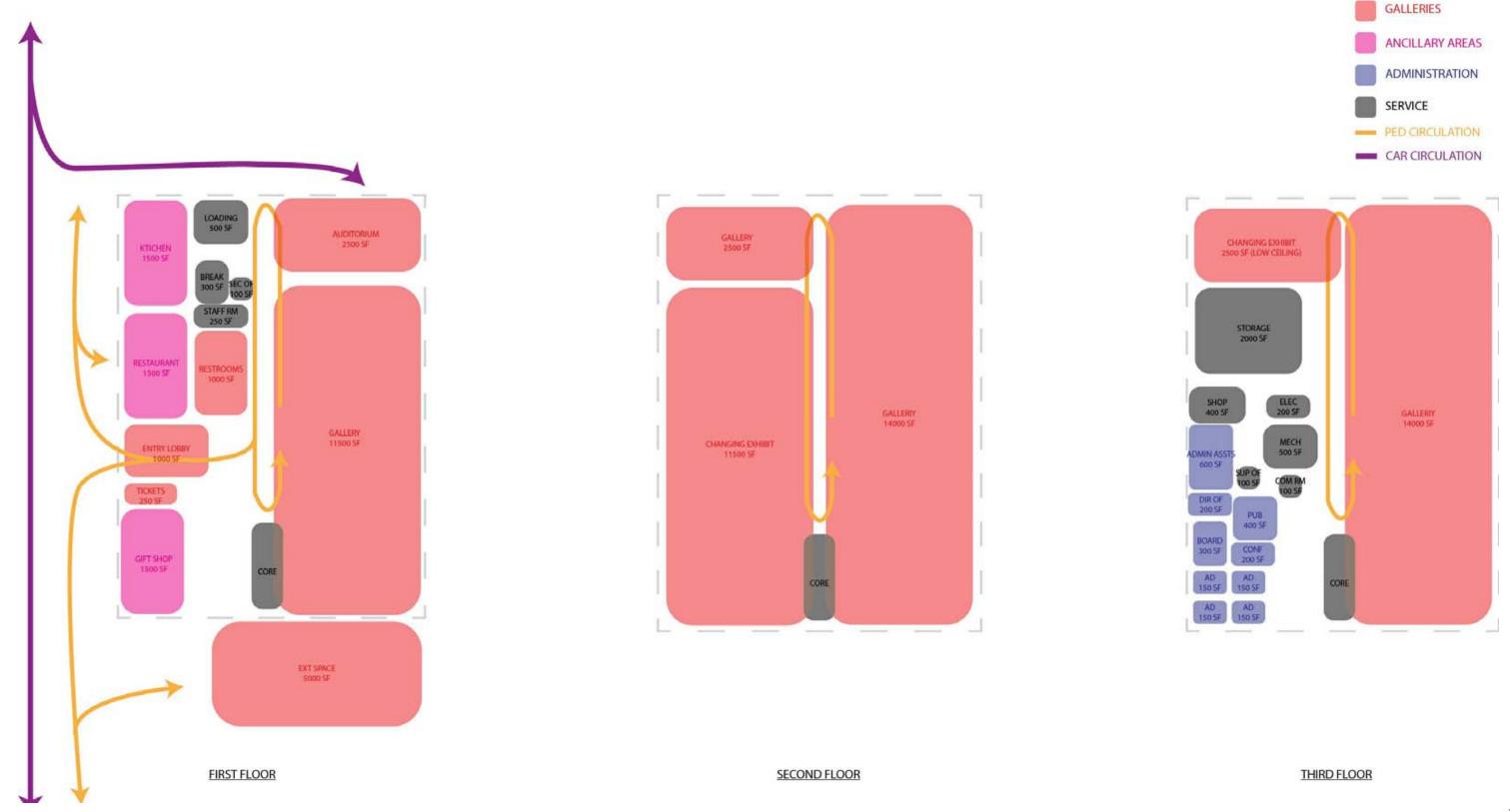
LOS ANGELES MUSEUM OF STREET ART

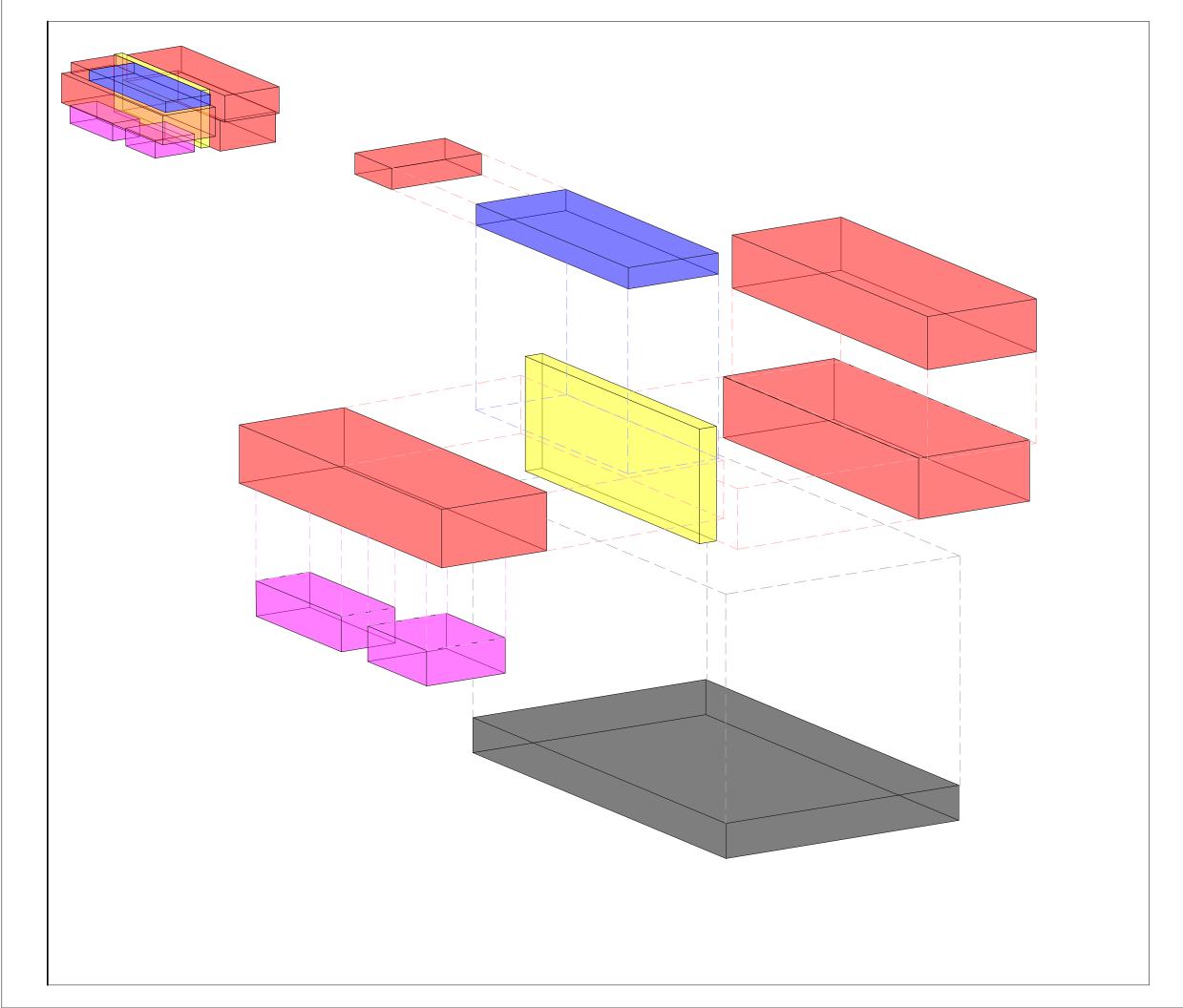


PARTIAL PLANS

SCALE	1/4" = 1'-0"	A210
		AZIU

Design Development





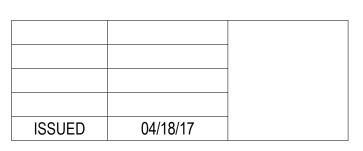
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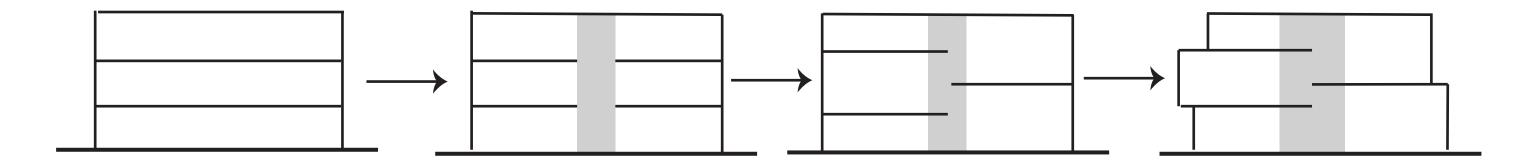
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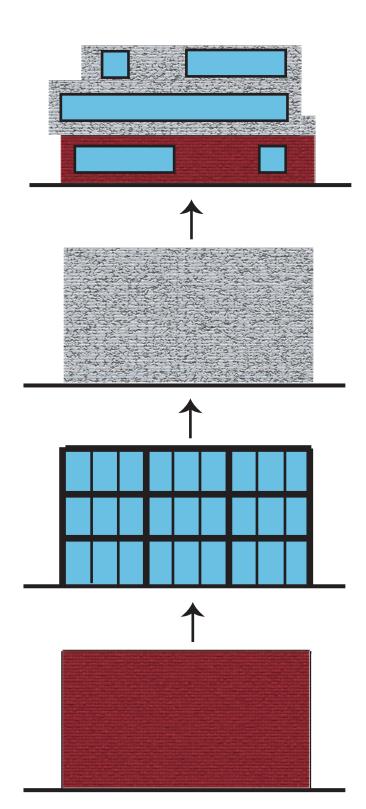


CONCEPTUAL EXPLODED MASS DIAGRAM

SCALE		A150
		AISU

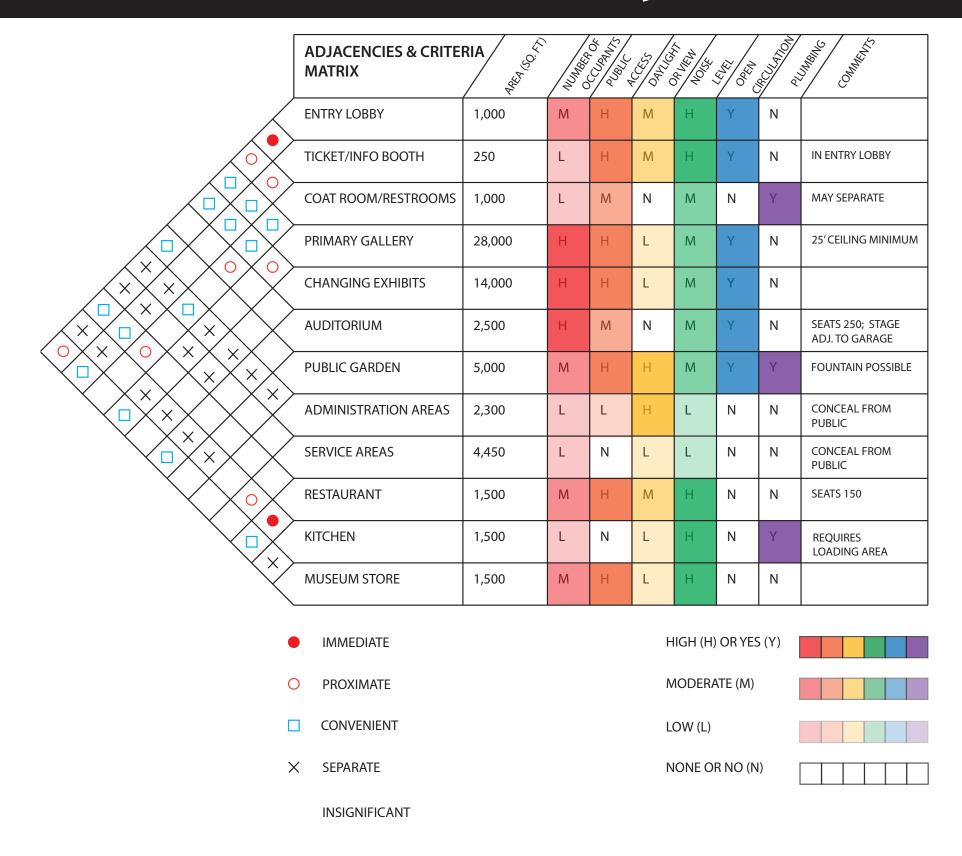






BRICK SQUAD - DESIGN DEVELOPMENT

Program and Code Analysis



Zoning Code

C2-1L

Commercial Space (R4 equivalent)

Height Limit: 75 feet

FAR: 1.5:1 Density: 400

Parking Requirement: See Parking analysis

Note: parking requirement for residential only

No setback requirement Buildable Land Area: 42,437 sf Gross Floor Area: 78,750 sf Calculated FAR: 1.86

Land Notes:

Lots 7,9, and 9 of Stewart's Nursery Tract Block 2, Lot 5 of Hancock's Survey

Block 1, Lot 1 of the Mason Tract

Parking:

13'0" min driveway (one way) 23'0" min driveway (two way) Spaces:

Single Loaded: 390 SF/space

250 spaces

= 97,500 SF assuming all single loaded

Double Loaded: 552 SF/ 2 spaces

125 pairs of spaces

= 69,000 SF assuming all doubly loaded

Parking Reality: 2/3 Double Loaded (Main Aisles)

1/3 Single Loaded (Turns, ends, Inefficiencies)

Overall Parking: 78,500 SF Total

Lot Area: 42,437 SF

Therefore, need 2 levels of underground parking

Parking: Type 1A Construction

Accessibility:

5 standard accessible: 306 SF/space (w/o aisle) 2 van accessible: 360 SF/ space (w/o aisle)

Requirements:

Level plane (<2% slope)

No Obstructions

Located on Accessible Route

Closest parking to main entrance (in our case, elevator)

Can be clustered in 1st level of garage

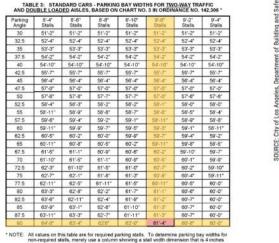


- STALL WIDTHS
- Minimum 8 ft 4 inches wide for all other standard stalls.
- Minimum 8 ft 0 inches wide for all parallel parking standard stall

- B. STALL DEPTHS
- Minimum 15 feet deep for all compact stalls.
- Minimum 23 feet deep for all compact parallel stalls and 27 feet deep for end parallel stalls

- ACCESS AISLE AND PARKING BAY WIDTHS
- The basic access aisle and parking bay widths for compact and star in Tables 1 through 6.

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RESID	ENTIAL	OTH	IERS		VOLVES EXPRESSOR
STALL WIDTH	AISLE WIDTH	STALL WIDTH	AISLE WIDTH	STALL WIDTH	AISLE WIDTH
8'-6"	27-4"	8'-4"	28'-0"	7-6"	25'-4"
6'-8"	26'-8"	8"-8"	26'-8"	7-10"	24°-0°
8-0-	25'-4"	8-0"	25'-4"	8-2"	22'-8"
9-4*	24'-0"	9'-4"	24'-0"	8-4"	22'-0"
9'-6"	23'4"	9-6"	23'-4"	5'-6"	21'-4"
9'-8"	22'-8"	9'-8"	22'-8"	8"-8"	20'-8"
9'-10"	22'-0"	9'-10"	22'-0"	8'-10"	20'-0"

L. CALCULATION OF PARKING SPACES

To determine the number of parking spaces possible on a given sized lot or to det lot size required for a certain number of spaces, refer to Figure 3 and the following

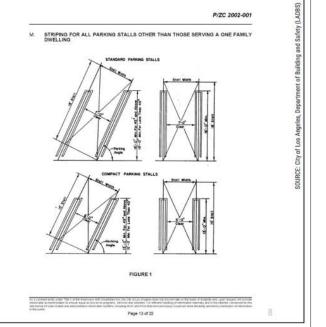
- To find the required Length (L) for a certain Number (N) of parking stalls:
- Select Bay Width (B) from lot area that is available.

From Figure 3 calculate the following values:

To determine the Number (N) of parking stalls possible for an available parking bay of Length (L)

Total number of parking spaces, N = L - (X + Z) + 1

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ZONING & PARKING

SCALE		A1/2
		A143

Construction Type and Fire Separation Distance (FSD)

Type IIA

3 stories

65' height max

Use intumescent paint for Steel Beams (Fireproofing)

FSD: > 30'
***Use Sprinklers

TABLE 504.4°, b, n
ALLOWABLE NUMBER OF STORIES ABOVE GRADE PLANE

OCCUPANCY		TYPE OF CONSTRUCTION											
CLASSIFICATION	SEE FOOTNOTES	TYPEI		TYF	TYPE II		TYPE III		TYPE V				
	SEE FOOTNOTES	Α	В	Α	В	Α	В	HT	Α	В			
A-1	NS	UL	5	3	2	3	2	3	2	1			
	S (without area increase)	UL	6	4	3	4	3	4	3	2			
	S (with area increase)	UL	5	3	2	3	2	3	2	1			
	NS	UL	11	3	2	3	2	3	2	1			
A-2	S (without area increase)	UL	12	4	3	4	3	4	3	2			
	S (with area increase)	UL	11	3	2	3	2	3	2	1			
A-3	NS	UL	11	3	2	3	2	3	2	1			
	S (without area increase)	UL	12	4	3	4	3	4	3	2			
	S (with area increase)	UL	11	3	2	3	2	3	2	1			

TABLE 504.3°.' ALLOWABLE BUILDING HEIGHT IN FEET ABOVE GRADE PLANE

	TYPE OF CONSTRUCTION											
OCCUPANCY CLASSIFICATION		TYPE I		TYPE II		TYPE III		TYPE IV	TYPE V			
	SEE FOOTNOTES	A	В	А	В	A	В	нт	A	В		
DEMSII	NS ^b	UL	160	65	55	65	55	65	50	40		
B, F, M, S, U	S	UL	180	85	75	85	75	85	70	60		
	NS ^b	UL	160	65	55	65	55	65	50	40		
A, E	S (without area increase)	UL	180	85	75	85	75	85	70	60		
	S (with area increase)	UL	160	65	55	65	55	65	50	40		
	S (with area increase)	UL	100	03	33	03	33	63	30	J		

TABLE 602 FIRE-RESISTANCE RATING REQUIREMENTS FOR EXTERIOR WALLS BASED ON FIRE SEPARATION DISTANCE®, d, g

FIRE SEPARATION DISTANCE = X (feet)	TYPE OF CONSTRUCTION	OCCUPANCY GROUP H°, L	OCCUPANCY GROUP F-1, M, S-1'	OCCUPANCY GROUP A, B, E, F-2, I, R ^h , S-2, U ^h
X < 5 ^b	All	3	2	1
5 ≤ X < 10	IA Others	3 2	2 1	1 1
10 ≤ X < 30	IA, IB IIB, VB Others	2 1 1	1 0 1	1° 0 1°
X ≥ 30	All	0	0	0

TABLE 601 NCE RATING REQUIREMENTS FOR BUILDING ELEMENTS (HOURS

DUIL DING ELEMENT	TYPEI		TYPE II		TYPE III		TYPE IV	TYPE V	
BUILDING ELEMENT	Α	В	Α	В	A	В	HT	Ad	В
Primary structural frame ^f (see Section 202)	3ª	2ª	1	0	1	0	HT	1	0
Bearing walls Exterior ^{e, f} Interior	3 3ª	2 2ª	1 1	0	2	2 0	2 1/HT	1	0
Nonbearing walls and partitions Exterior				Se	ee Table (502			
Nonbearing walls and partitions Interior ^d	0	0	0	0	0	0	See Section 602.4.6	0	0
Floor construction and associated secondary members (see Section 202)	2	2	1	0	1	0	нт	1	0
Roof construction and associated secondary members (see Section 202)	11/2 b	1 ^{b,c}	1 ^{b,c}	0 °	1 ^{b,c}	0	НТ	1 ^{b,c}	0

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BUILDING CODE ANALYSIS

SCALE		Λ1//
		A144

		Code	Analysis				
Space Breakdown	Use	Areas	Notes	Occupancy Group	Allowable Area (w/o area and height increase), Type IIA construction	Location (Floor No.)	Spac
Gallery Spaces							Serv
	Entry Lobby	1,000 sf		A3	46,500 sf	1	
	Ticket Sales/ Info Booth	250 sf		М	64,500 sf	1	
	Coat Room/ Restrooms	1,000 sf		S1	78,000 sf	1	
			MIN CLR: 25'-30'				
	Primary Galleries	28,000 sf	Column Free	A3	46,500 sf	1,2	1
			Column Free				
	Changing Exhibits	14,000 sf		A3	46,500 sf	2	1
	Auditorium	2,500 sf	250 seats	A1	46,500 sf	1	1
			highlight site and				
	Public Ext. Space/Garden	5,000 sf	context	N/A		1	1
			Add 25% for MEP,				
	Subtotal Area:	51,750 sf	circulation, struct.				1
	Total Area:	64,687 sf	Add: 12,937 sf	1			1
Administration							Anci
	Directors Office	200 sf		В	112,500 sf	3	
	4 Assistant Directors office	600 sf		В	112,500 sf	3	
	Admin Assistants	600 sf		В	112,500 sf	3	
	Conference Room	200 sf		В	112,500 sf	3	1
	Board Room	300 sf		В	112,500 sf	3	1
	Publicity	400 sf		В	112,500 sf	3	1
			Add 25% for MEP,				
	Subtotal Area:	2,300 sf	circulation, struct.				тот
	Total Area:	2,875 sf	Add: 575 sf				 -01

Space Breakdown	Use	Areas	Notes	Occupancy Group	Allowable Area (w/o area and height increase), Type IIA construction	Location (Floor No.)
Service						
	Loading Area	500 sf		N/A		1
	Superintendent office	100 sf		В	112,500 sf	3
	Security office	100 sf		В	112,500 sf	3
	Breakroom/ locker area	300 sf		В	112,500 sf	3
	Staff Restrooms	250 sf		В	112,500 sf	3
	Workshop	400 sf		F1	75,000 sf	1
	Storage	2000 sf		S1	78,000 sf	1
	Electrical Room	200 sf		S2	117,000 sf	3
	Mechanical Room	500 sf		S2	117,000 sf	3
	Communications Room	100 sf		S2	117,000 sf	3
			Add 25% for MEP,			
	Subtotal Area:	4,450 sf	circulation, struct.			
	Total Area:	5,563 sf	Add: 1,113 sf			
Ancillary Areas						
	Restaurant	1,500 sf	150 seats	A2	46,500 sf	1
	Kitchen	1,500 sf		A2	46,500 sf	1
	Gift Shop	1,500 sf		М	64,500 sf	1
			Add 25% for MEP,			
	Subtotal Area:	4,500 sf	circulation, struct.			
	Total Area:	5,625 sf	Add: 1,125 sf			
TOTALS						
IOIALS	TOTAL PROGRAM	63,000 sf		A3		
	OVERALL TOTAL	78,750 sf	Add: 15,750 sf	7.5		
Parking						
	Double+Single Loaded	78,500 sf	Accessible spaces	S2	Unlimited	B1,B2
	Note: Type 1A					
	Note: 3hr fire resistance					

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SCALE		A145
		A143

	Are	a Per Floor		
Floor 1				
	Occupancy Group	Actual Area	Allowable Area	Ratio
	A3	18,750 sf	46,500 sf	0.403
	М	2,188 sf	64,500 sf	0.034
	S1	3,750 sf	78,000 sf	0.048
	A1	3,125 sf	46,500 sf	0.067
	F1	500 sf	75,000 sf	0.007
	A2	3,750 sf	46,500 sf	0.081
	Total			0.64
Floor 2				
	Occupancy Group	Actual Area	Allowable Area	
	A3	35,000 sf	46,500 sf	0.753
	Total			0.753
Floor 3				
	Occupancy Group	Actual Area	Allowable Area	
	В	3,813 sf	112,500 sf	0.034
	S2	1,000 sf	117,000 sf	0.009
	Total			0.043

Total Building Area		
Floor	Ratio	
1	0.64	
2	0.753	
3	0.043	
Total 1.436		

Note: Excludes Loading Dock, and Public Exterior Space

Total Building Area		
Floor	Ratio	
1	0.64	
2	0.753	
3	0.043	
Total	1 436	

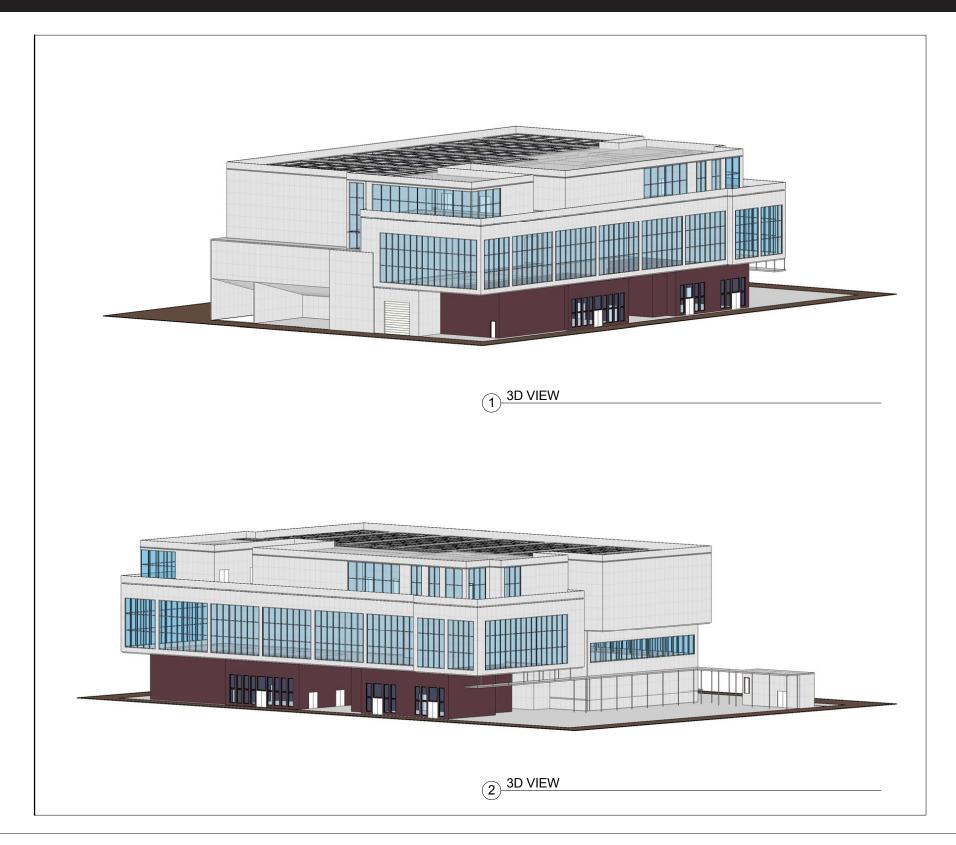
ARCH 405bL | Spring 2017 **USC**Architecture BRICK SQUAD Elise Shea Ryan Skelly Hayden Brascia LOS ANGELES MUSEUM OF STREET ART

ISSUED	03/01/17	

BUILDING CODE ANALYSIS

SCALE		A146
		A140

3D Views and Details

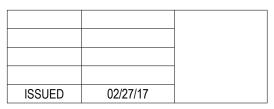


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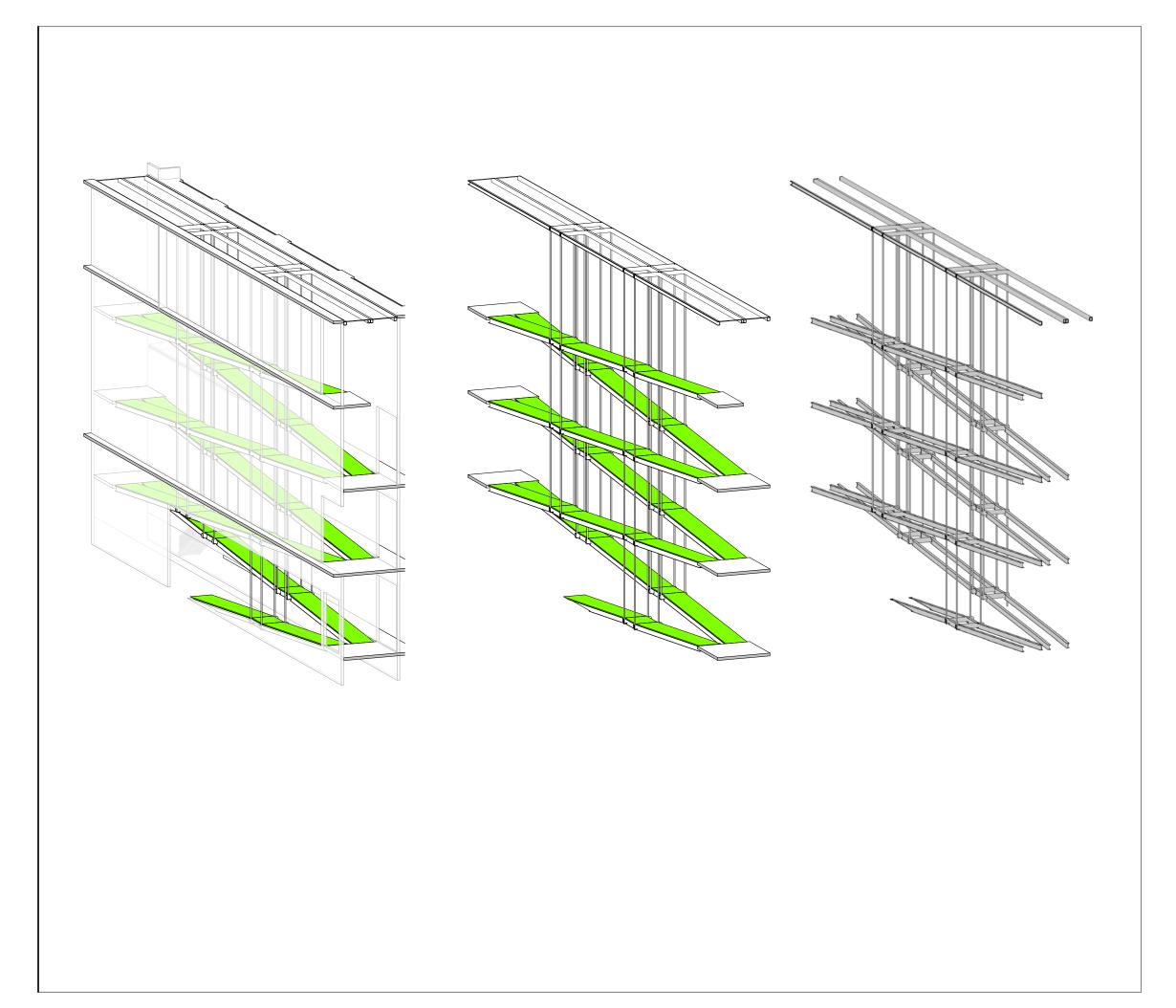
Elise Shea Ryan Skelly Hayden Brascia

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3D VIEWS

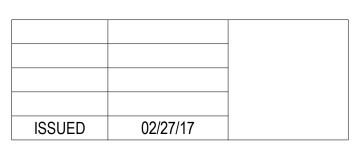
SCALE		A400
		A4UU



BRICK SQUAD

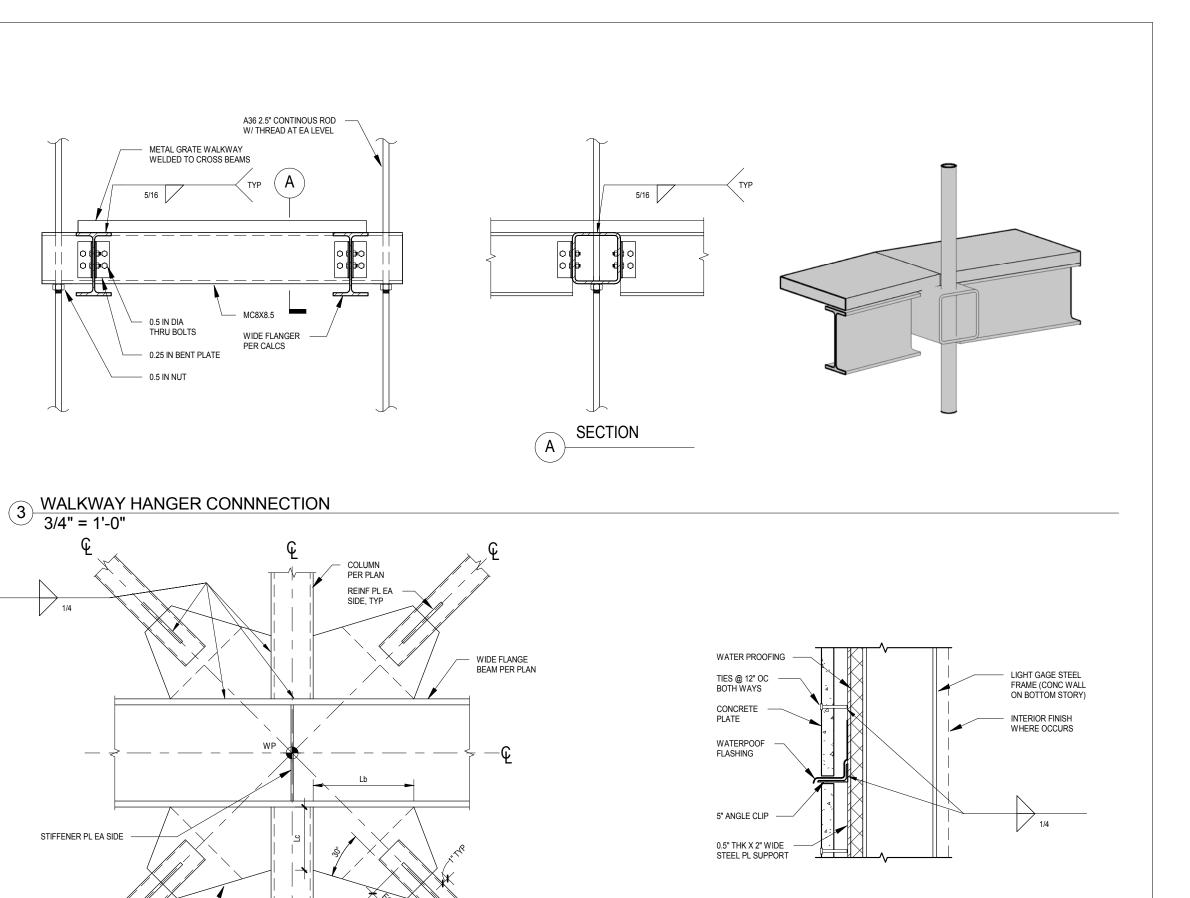
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3D VIEW - RAMP

SCALE		A401
		A4U I



BRICK CONNECTION TO EXT WALL

3/4" = 1'-0"

GUSSET PLATE

3/4" = 1'-0"

CROSS BRACE FRAME CONNECTION

NOTE: Lb AND Lc PER STRUC CALCS

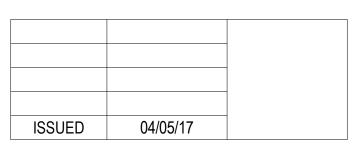
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BRICK SQUAD

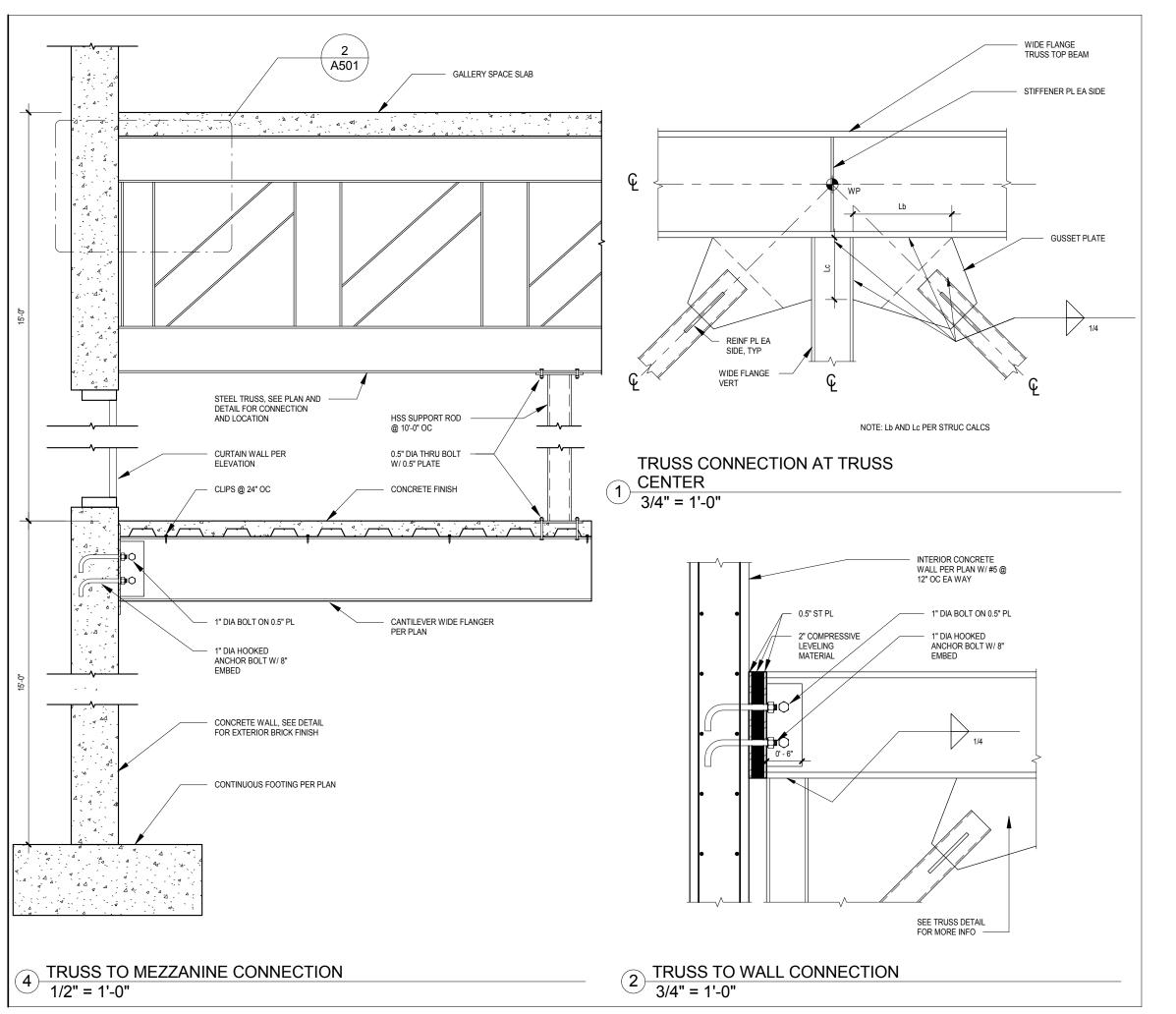
Elise Shea Ryan Skelly Hayden Brascia

LOS ANGELES MUSEUM OF STREET ART



PROJECT SPECIFIC DETAILS

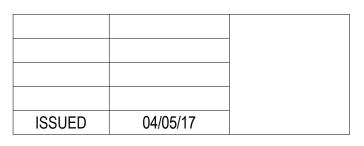
SCALE	3/4" = 1'-0"	A500
		ASUU



BRICK SQUAD

Elise Shea Ryan Skelly Hayden Brascia

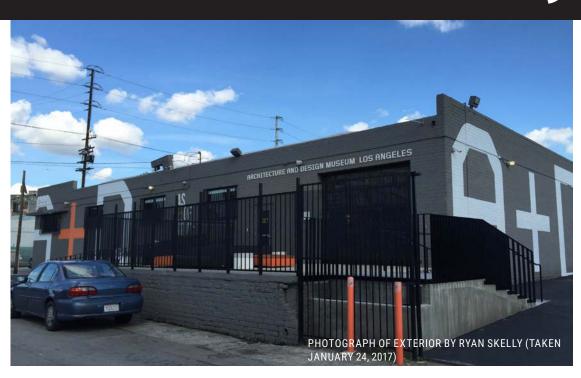
LOS ANGELES MUSEUM OF STREET ART



PROJECT SPECIFIC DETAILS

SCALE	As indicated	A501
		ASUI

Museum Case Study

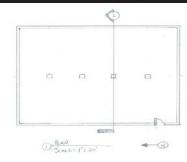


A+D Architecture and Design Museum

At first glance, Los Angeles's A+D Architecture and Design Museum does not appear as a museum at all: rather, a rugged, painted warehouse that was clearly not designed by renowned architects and engineers. However, once you enter the warehouse, a large, open expanse of space greets the visitor, with the exception of a few non-permanent partial height partition walls and a non-permanent reception desk and office area located near the entrance.

The structure of the warehouse itself reminds the visitor of a rustic type of construction, as the exposed wooden beams and trusses paired with brick walls evokes feelings of an older and less modern Los Angeles. The roof of the building is held up by a series of curved glue laminated beams that act as trusses and span from one brick wall to columns that are located in the center of the warehouse, with the same pattern repeated from the center columns to the other brick wall. The roof also has a unique shape, with a flat, vaulted section in the middle held

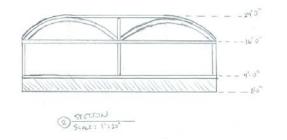
Address	900 E. 4th Street Los Angeles, CA
Year Built	Not Available
Building Area	8,000 GSF
Site Area	0.24 AC
Height	1 story
Owner	Tibbie Dunbar
Architect	Not Available
Structural Engineer	Not Available
Contractor/Builder	Not Available
Cost	Undisclosed



FLOOR PLAN BY RYAN SKELLY (JANUARY 24, 2017)



INTERIOR PHOTOGRAPH BY HARRY VAN GORKUM (2015)



SECTION BY RYAN SKELLY (JANUARY 24, 2017)

up by the pinnacle of the four rows of two trusses while the sides of the building taper linearly downward on the north and south ends and curvilinearly on the east and west ends along the line of the curved trusses.

The warehouse is also characterized by nine large rectangular skylights, organized in a three by three grid pattern, which are centered north to south and offset away from the entrance east to west. These allow for a combination of natural light and artificial light to illuminate the building, as well as the art and architecture that occupy the floorspace.

The A+D Museum building was not designed specifically for the art and architecture that it holds, as the warehouse was repurposed to house this museum. In that case, the collections are the main emphasis of the museum due to the open floor plan which allows flexibility in display. Therefore, the combination of a repurposed warehouse paired with an open floor plan renders the museum to be not iconic in the setting of Los Angeles. In order to achieve an iconic status, the A+D Museum must seek a custom building and location, designed with intent based on function.

REFERENCES:

- Bernard, Murrye. "A+D Museum Relocates to Downtown Los Angeles." Talkcontract N.p., 7 July 2015. Web. 24 Jan. 2017
- 2. "ABOUT." A+D Architecture and Design Museum. N.p., n.d. Web. 24 Jan. 2017.
- 3. Ryan Skelly, Student. Personal Visit. 24 January 2017.

